A VIZ GAME IDEA
For more information go to: http://viz.bd.psu.edu/viz/

Description and Background:
Spatial jeopardy is the ideal “wrap-up” game as it combines many spatial tasks (e.g. mental rotation, spatial visualization, spatial perception, and spatial working memory). The game was modeled after the television show Jeopardy, however it includes categories analogous to topics covered in a spatial training course such as mental rotation, coded plans, and paper folding. Students are broken into teams and those who accumulate the most points in the different categories win.

Players: Three to five.

Materials:
• PowerPoint

Objective:
• To be the player with the highest score at the end of the game.

Roles:
Spatial Host
The host is responsible for introducing the game, reading the categories at the start of each round, reading the questions, and judging the answers. If no correct response is given to a clue, the host is responsible for reading the correct response.

Spatial Scorekeeper
The scorekeeper is responsible for keeping score for all of the teams. If a person provides the correct response to a question, they earn the value of the question. If he/she answers incorrectly, the value is subtracted from his/her score.

How to Play/Rules
A player is randomly chosen to go first, and begins the game by selecting a category and a monetary value (Ex: “Rotating Letters for $200”). The host then reads the clue, after which any player can buzz in and answer. The host identifies the first person to buzz in and calls on them for a response. Answering in the form of a question is not mandatory. A correct response earns the value of the clue and gives the person the right to select the next category and value. If the player gives an incorrect response or fails to answer in time, that amount is deducted from their score and another person may respond. If no correct response is given, the host reads the correct response, and the person who originally chose the question maintains control of the board.

Daily Doubles
There are two Daily Doubles in Spatial Jeopardy. Only the person that receives the Daily Double may respond to its clue. The person may wager as much as he/she wants as long as it does not exceed their current point value.

Final Jeopardy
If a person finishes Spatial Jeopardy with $0 or a negative score, they are given $100 to participate in final jeopardy. The host reads the Final Jeopardy category and gives the players 10 seconds to decide how much money to risk. The person may wager as much as he/she wants as long as it does not exceed their current point value. Once the wagers are made, the host reads the clue, and the players have 30 seconds to write their responses on their Final Jeopardy cards. At the end of 30 seconds, the players reveal their answers and the final scores are tallied. The player with the highest score wins.